

# Mathematics

**Year 4**  
Satisfactory

## WORK SAMPLE PORTFOLIO

The 2012 portfolios are a resource to support teachers in planning and implementation of the Foundation to Year 10 Australian Curriculum in the learning area. Each portfolio comprises a collection of student work illustrating evidence of student learning in relation to the achievement standard. At every year level there are three portfolios illustrating satisfactory, above satisfactory and below satisfactory achievement in relation to the standard.

Each portfolio comprises a collection of different student work selected by state and territory nominees, and annotated and reviewed by classroom teachers and other curriculum experts. Each work sample in the portfolio varies in terms of how much time was available to complete the task and/or the degree of scaffolding provided by the teacher.

There is no pre-determined number of student work samples in a portfolio nor are they sequenced in any particular order. Together as a portfolio, the samples provide evidence of all aspects of the achievement standard unless otherwise specified.

As the Australian Curriculum is progressively implemented in schools, the portfolios will continue to be reviewed and enhanced in relation to their comprehensiveness in coverage of the achievement standard and their representation of the diversity of student work that can be used to highlight evidence of student learning.

## THIS PORTFOLIO – Year 4 Mathematics

This portfolio comprises a number of work samples drawn from a range of assessment tasks, namely:

Sample 1	Number – Lucy's birthday
Sample 2	Number – Multiplication
Sample 3	Geometry – Quadrilaterals
Sample 4	Number – Odd and even
Sample 5	Number – Bingo
Sample 6	Geometry – Symmetry
Sample 7	Number – Sentences
Sample 8	Number – Fractions and decimals
Sample 9	Measurement – Cinema timetable
Sample 10	Number – Giving change
Sample 11	Statistics – Collect, display, interpret
Sample 12	Measurement – Angles

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This portfolio of student work shows the drawing of different quadrilaterals with the same area (WS3) and the student applying strategies to solve problems using knowledge of patterning, odd and even numbers and multiplication and division facts up to  $10 \times 10$  (WS1, WS2, WS5). The student added consecutive numbers to demonstrate understanding of odd and even numbers (WS4). The student creates four sided shapes with and without symmetry (WS6) they converted time from minutes to hours and demonstrated understanding of digital, analogue and 24 hour time (WS9). The student constructed addition and subtraction number sentences to solve written problems (WS7) and identified equivalent fractions and decimals, located them on a number line and represented them pictorially (WS8). The student solved problems to determine the cost of items and calculated change (WS10) and interpreted tables to construct an appropriate data display (WS11). The student identified angles found in the environment (WS12).

The annotated samples in this portfolio provide evidence of most (but not necessarily all) aspects of the achievement standard. The following aspects of the achievement standard are not evident in this portfolio:

- *interpret information contained in maps*
- *describe different methods for data collection*
- *identify dependent and independent events*
- *list the probabilities of everyday events.*

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## Number – Lucy's birthday

### Relevant parts of the achievement standard

*By the end of Year 4, students choose appropriate strategies for calculations involving multiplication and division. They recognise common equivalent fractions in familiar contexts and make connections between fraction and decimal notations up to two decimal places. Students solve simple purchasing problems. They identify unknown quantities in number sentences. They describe number patterns resulting from multiplication. Students compare areas of regular and irregular shapes using informal units. They solve problems involving time duration. They interpret information contained in maps. Students identify dependent and independent events. They describe different methods for data collection and representation, and evaluate their effectiveness.*

*Students use the properties of odd and even numbers. They recall multiplication facts to 10 x 10 and related division facts. Students locate familiar fractions on a number line. They continue number sequences involving multiples of single digit numbers. Students use scaled instruments to measure temperatures, lengths, shapes and objects. They convert between units of time. Students create symmetrical shapes and patterns. They classify angles in relation to a right angle. Students list the probabilities of everyday events. They construct data displays from given or collected data.*

### Summary of task

Students had been working with patterns and number sequences. Students were given this task to complete in a half hour time period in class:

Lucy was arranging some candles on her birthday cake.

When she placed them in 2 equal rows, there was 1 left over.

When she placed them in 3 equal rows, there were 2 left over.

How old could Lucy be turning?

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## Number – Lucy's birthday

11 - because 2 rows of 5 is 10 r 1  
3 rows of 3 = 9 r 2

23 - because 2 rows of 11 = 22 r 1  
3 rows of 7 = 21 r 2

So Lucy could be 11 or 23  
There could be more numbers

### Annotations

Uses arrays as a strategy to make calculations.

Uses diagrams to solve problems.

Explains answers referring to arrays.

Recognises that there are other possible solutions to the problem.

#### Acknowledgement

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# Mathematics

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## Number – Multiplication

### Relevant parts of the achievement standard

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### Summary of task

Students had been working with patterns formed when looking at number sequences involving multiplication. Students were given this task to complete in a half hour time period in class.

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## Number – Multiplication

Can you create a multiplication number pattern that includes the number 60? My rule is  $3 \times$

3, 6, 9, 12, 15, 18, 21, 24,  
27, 30, 33, 36, 39, 42, 45,  
48, 51, 54, 57, 60

This is the 20<sup>th</sup> term.

These are some of the numbers that would definitely be in the  $3 \times$  table pattern is 90 because 30 is the tenth term and if you times that by 3 you get 90.

I new that 90 was in it so you would be able to have 2 90's in it which,  $90 + 90 = 180$  would add up to 180. If 180 is in it 2 180's would be in it which

$$\begin{array}{r} 180 \\ + 180 \\ \hline 360 \end{array}$$

$$\begin{array}{r} 180 \\ \times 360 \\ \hline 1080 \end{array}$$

### Annotations

Creates a multiplication number pattern that includes 60.

Demonstrates and justifies an understanding of the problem.

Calculates and justifies why larger numbers are in the pattern.

#### Acknowledgement

ACARA acknowledges the contribution of Australian teachers and education authorities in providing the tasks and work samples. The annotations are referenced to the Australian Curriculum achievement standards.

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Year 4  
Satisfactory

## Number – Multiplication

would add up to 360 and if 360  
is in it you could times it by 3  
and it would add to 1080.

1079 would not be in the 3x table  
pattern because I know that 1080 is  
in it so 1077 is three less than 1080.  
1079 is just one away from 1080.

## Annotations

## Acknowledgement

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## Geometry – Quadrilaterals

### Relevant parts of the achievement standard

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### Summary of task

Students had completed a unit of work on two dimensional shapes, their properties and their area.

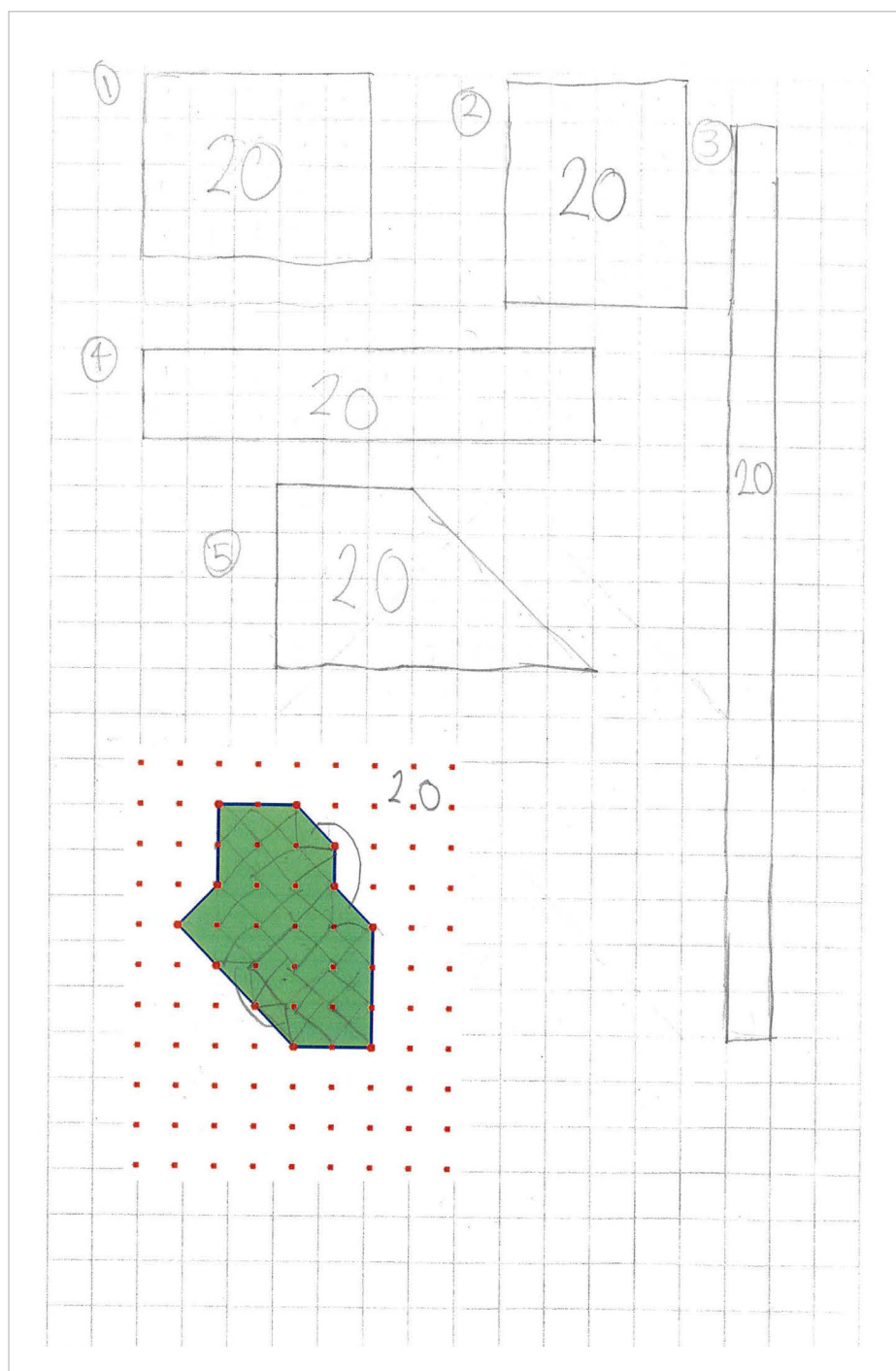
Students were asked to draw quadrilaterals with the same area as the given diagram.



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Satisfactory

## Geometry – Quadrilaterals



### Annotations

*Finds all rectangles with the same area as the irregular shape.*

*Draws a trapezium which has an area the same as the irregular shape.*

#### Acknowledgement

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Satisfactory

## Number – Odd and even

### Relevant parts of the achievement standard

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### Summary of task

Students had completed a unit of work on addition and subtraction of numbers investigating combinations of odd and even numbers.

Students were given one lesson to complete this task.

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## Number – Odd and even

Anna added three consecutive numbers together and the answer was an odd number. What numbers might they have been?

$$\begin{array}{r} 110 \\ 111 \\ +112 \\ \hline 333 \end{array}$$

$$\begin{array}{r} 911 \\ 112 \\ +113 \\ \hline 326 \end{array}$$

$$\begin{array}{r} 913 \\ 115 \\ +116 \\ \hline 324 \end{array}$$

$$\begin{array}{r} 116 \\ 117 \\ +118 \\ \hline 351 \end{array}$$

$$\begin{array}{r} 119 \\ 120 \\ +121 \\ \hline 360 \end{array}$$

$$\begin{array}{r} 122 \\ 123 \\ +124 \\ \hline 369 \end{array}$$

$$\begin{array}{r} 125 \\ 126 \\ +127 \\ \hline 378 \end{array}$$

this one doesn't work because even.

this sum works because it is odd.

you can't add any consecutive numbers because of the odd even patterns it stops you from getting all the answers being odd or even.

If you add an even and an even together you get an even.

If you add odd and odd together you get even.

### Annotations

Selects and adds three consecutive numbers.

Investigates a variety of additions of three consecutive numbers to see which groupings give an odd or even sum.

Draws conclusions based on calculations.

Generalises the results based on calculations.

#### Acknowledgement

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# Mathematics

Year 4  
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## Number – Bingo

### Relevant parts of the achievement standard

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### Summary of task

Students had been practising their multiplication facts. Students were given this task to complete in a half hour time period in class.

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## Number – Bingo

### Bingo Assessment Task

Design your own 4x4 grid in order to maximise your chances of achieving a bingo – 4 numbers in a row – diagonally, horizontally, vertically or the four corners. The aim of the game is to achieve a bingo in as few moves (multiplication facts) as possible.

16	45	8	10
68	4	40	2
15	12	18	50
36	20	6	30

Select 4 numbers from your grid and explain why you included them.

I chose 2 to put on my grid because it is my lucky number. I also chose 16 because it appears 4 times on a 10x10 grid. 15 is on my grid because it appears 3 times. Another number I put on is 6 because it appears 3 times.

Choose 2 numbers you didn't include on your grid and write why you didn't choose them.

I didn't choose 100 because it only appears once on a 10x10 grid. I didn't want to have 13 on my grid because it doesn't appear once on the 10x10 grid.

### Annotations

*Demonstrates knowledge of possible products to multiplication facts.*

*Demonstrates knowledge of more common products and justifies why these numbers were chosen.*

*Demonstrates knowledge of less common products of multiplication facts by using the tool of a 10 by 10 grid.*

#### Acknowledgement

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# Mathematics

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## Geometry – Symmetry

### Relevant parts of the achievement standard

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### Summary of task

Students had completed a unit of work on two dimensional shapes and their properties including symmetry.

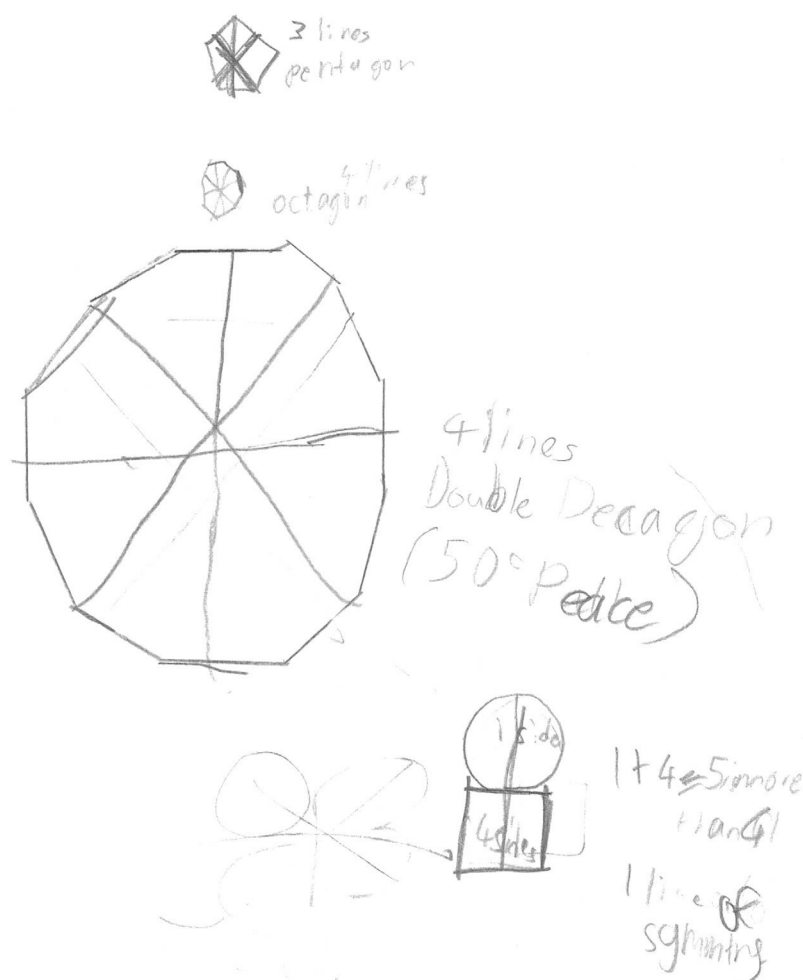
Students were asked to draw shapes with more than four sides that had at least one line of symmetry and to create quadrilaterals that didn't have any lines of symmetry.

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Year 4  
Satisfactory

## Geometry – Symmetry

What different shapes with more than 4 sides can you create that have at least one line of symmetry?



### Annotations

Draws shapes with symmetry.

Identifies lines of symmetry of a shape.

Creates a shape and identifies the line of symmetry.

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# Mathematics

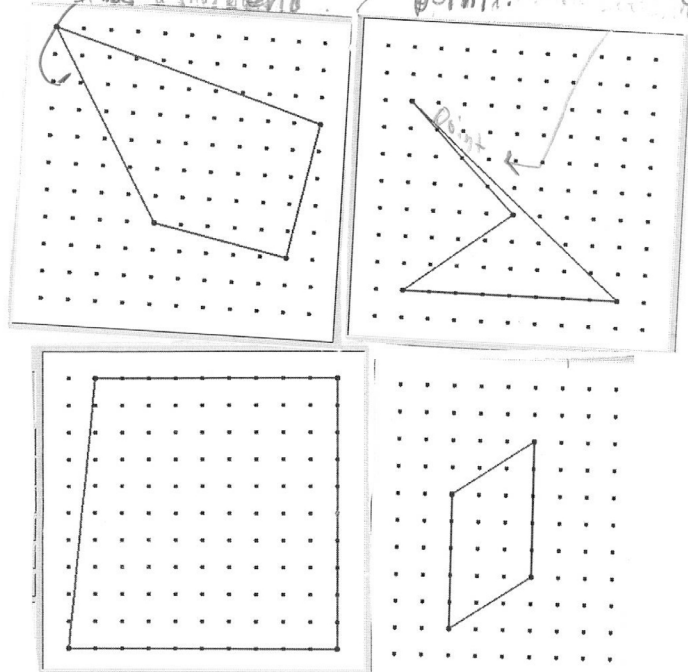
Year 4  
Satisfactory

## Geometry – Symmetry

What different quadrilaterals can you create on a virtual geoboard that have NO lines of symmetry?

This shape is not symmetrical because it has a sharp end.

This is not a symmetrical shape because it has an odd number of points.



this is a square with a uneven point so it can't be symmetrical. this is a parallelogram its a sloped rectangle

these are all quadrilaterals because they got four sides but there all different shapes area length and angles

### Annotations

Describes why a shape is not symmetrical.

Creates asymmetrical shapes.

Makes generalisations about the features of asymmetrical shapes.

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# Mathematics

Year 4  
Satisfactory

## Number – Sentences

### Relevant parts of the achievement standard

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### Summary of task

Students had completed a unit of work on addition, subtraction and identification of unknown quantities in number sentences.

Students were asked to complete a series of problems showing their visual representations to solve the problem and a number sentence with an answer.

# Mathematics

Year 4  
Satisfactory

## Number – Sentences

Complete the grid below to solve the problems. You are able to choose how you represent the problem. You may wish to use diagrams or number sentences.

The problem	Representations	Calculator number sentence. Include your answer.
Peter has 14 cats eye marbles and 7 pearly marbles. How many marbles does he have altogether?	$\begin{array}{ c c } \hline 14 & 7 \\ \hline \hline 21 \\ \hline \end{array}$	$14 + 7 = 21$
Sarah sorted out her pencils and threw out 12 old pencils. She ended up with 17 pencils. How many did she have to start with?	$\begin{array}{ c c } \hline 17 & 12 \\ \hline \hline 29 \\ \hline \end{array}$	$17 + 12 = 29$
The teddy bear weighs 25 grams. The toy car weighs 10 grams more than the teddy. How heavy is the car?	$\begin{array}{ c c } \hline 25 & 10 \\ \hline \hline 35 \\ \hline \end{array}$	$25 + 10 = 35$
The farmer had some cattle. She sold 8 of her cattle and she had 21 cattle left on the farm. How many cattle did she have to start with?	$\begin{array}{ c c } \hline 8 & 21 \\ \hline \hline 29 \\ \hline \end{array}$	$8 + 21 = 29$
Harry had some money saved for a new bike. He was given \$15 for his birthday and then had \$30. How much money did he have to start with?	$\begin{array}{ c c } \hline 30 & 15 \\ \hline \hline 15 \\ \hline \end{array}$	$30 - 15 = 15$

### Annotations

Uses a table to collect information to solve problems.

Solves written problem using a subtraction number sentence.

Solves written problems using addition number sentences.

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# Mathematics

Year 4  
Satisfactory

## Number – Sentences

The problem	Representations	Calculator number sentence. Include your answer.				
There were 9 books on the shelf. At the end of silent reading the children packed away and now there are 25. How many books did they put on the shelf?	<table border="1"><tr><td>9</td><td>25</td></tr><tr><td>16</td><td></td></tr></table>	9	25	16		$9 + 16 = 25$
9	25					
16						
There was 30 M&M's in the bowl and when I got home from soccer there was 14. How many M&M's were eaten?	<table border="1"><tr><td>14</td><td>?</td></tr><tr><td colspan="2">30</td></tr></table>	14	?	30		$30 - 14 = 16$
14	?					
30						

Can you write an addition and subtraction number sentence for each part/part/whole diagram?

-----  $12 + 13 = 25$  -----  $25 - 12 = 13$  -----

-----

12	13
?	

-----  $18 + 18 = 38$  -----  $38 - 18 = 18$  -----

-----

18	?
38	

## Annotations

*Writes a problem and calculates the answer from given information.*

### Acknowledgement

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# Mathematics

Year 4  
Satisfactory

## Number – Fractions and decimals

### Relevant parts of the achievement standard

*By the end of Year 4, students choose appropriate strategies for calculations involving multiplication and division. They recognise common equivalent fractions in familiar contexts and make connections between fraction and decimal notations up to two decimal places. Students solve simple purchasing problems. They identify unknown quantities in number sentences. They describe number patterns resulting from multiplication. Students compare areas of regular and irregular shapes using informal units. They solve problems involving time duration. They interpret information contained in maps. Students identify dependent and independent events. They describe different methods for data collection and representation, and evaluate their effectiveness.*

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### Summary of task

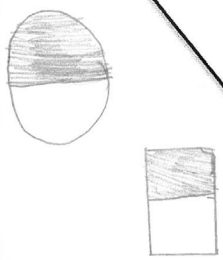

Students had completed a unit of work on fractions looking at halves, quarters thirds, sixths, fifths, eighths and tenths both of collections and a whole.

Students were asked to choose two fractions that are equivalent and fill in the appropriate information on a think board. They also had to cut a length of string and create a blank number line, marking their fractions and decimals on it.

# Mathematics

Year 4  
Satisfactory

## Number – Fractions and decimals

<p><b>Symbolic representation</b> Write your equivalent fractions</p> <p><math>\frac{4}{8}</math> <math>\frac{2}{4}</math></p> <p><b>Whole</b></p> 	<p><b>Write your equivalent fractions in words</b></p> <p>four eighths two quarters</p>
<p><b>Pictorial Representation</b></p> <p><b>Collection</b></p>  <p><b>Give an example of where you might see this fraction in a real life situation</b></p>	<p><b>Write in decimal form</b></p> <p>0.50</p> <p>at the shops as in it is <math>\frac{1}{2}</math> off</p>

### Annotations

*Creates a pictorial representation of the fraction.*

*States equivalent fractions.*

*Identifies where fractions can be seen in everyday life.*

*Writes in words equivalent fractions.*

*Writes the fraction in decimal form.*

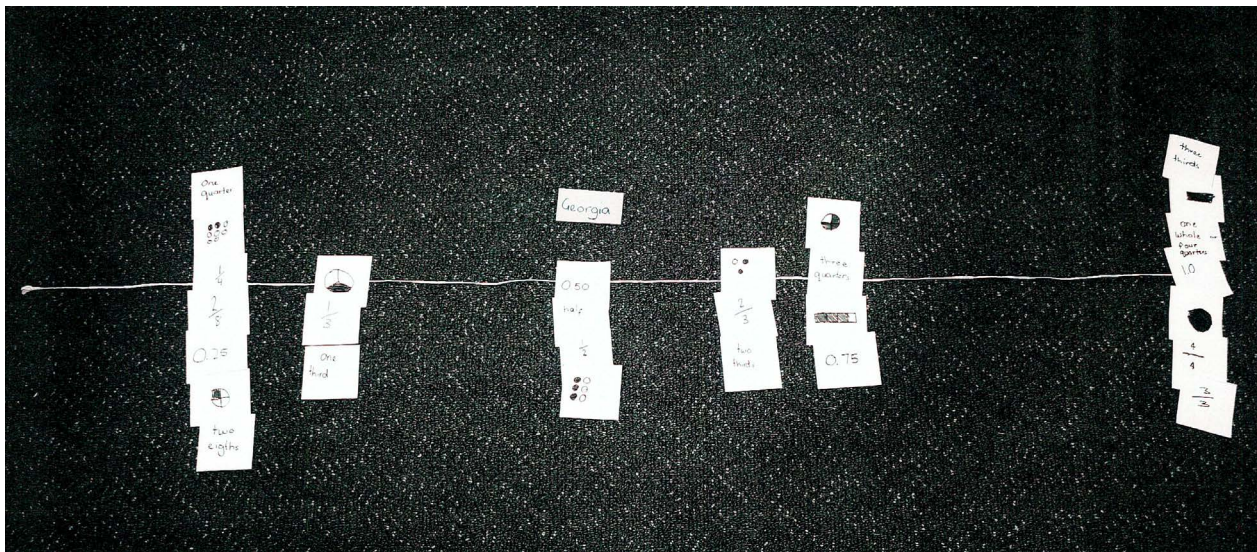
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# Mathematics

Year 4  
Satisfactory

## Number – Fractions and decimals



### Annotations

*Locates equivalent fractions and decimals on a number line.*

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# Mathematics

Year 4  
Satisfactory

## Measurement – Cinema timetable

### Relevant parts of the achievement standard

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### Summary of task

Students were asked to create a cinema timetable using their choice of movies from a list. On their timetable, students were asked to include the start time of the movie in analogue, digital and 24 hour time and use am and pm. They were asked to convert the length of the movie into hours and minutes.

# Mathematics

Year 4  
Satisfactory

## Measurement – Cinema timetable

### Annotations




#### Cinema

Your task is to create a cinema timetable using your choice of movies. In your timetable you need to include:

- The start time of each movie in analogue time and digital time, try to use 24 hour time
- The name of each of your chosen movies
- The duration of each movie in minutes and then in hours and minutes

You need to make sure:

- The start time is clearly written on the timetable
- No movie starts before the previous movie has ended

Start time	Movie	Duration	
		Minutes	Hours and Minutes
 8:00 <sub>am</sub>	Finding nemo	107mins	1hr 47mins
 9:47 <sub>am</sub>	Brave	100min	1hr 40min
 11:27 <sub>am</sub>	Hotel Transylvania	86mins	1hr 26mins

Adds time duration to existing time.

#### Acknowledgement






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# Mathematics

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## Measurement – Cinema timetable

Start time	Movie	Duration	
		Minutes	Hours and Minutes
 12:57 am	Diary of a Wimpy Kid	94 min	1 hr 34 mins
 1:31 pm 13:31	Kath and Kim	85 mins	1 hr 25 mins
 2:56 pm 15:56	Madagascar 3: Europe's Most Wanted	93 mins	1 hr 33 mins
 3:29 pm 18:29	Ice Age 4: Continental Drift	105 mins	1 hr 45 mins
 5:14 pm	—	—	—

### Annotations

Adds the next time duration with minor errors.

Converts analogue time to 24 hour time.

Converts between minutes and hours and minutes.

Attempts to draw analogue time to the minute.

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# Mathematics

Year 4  
Satisfactory

## Number – Giving change

### Relevant parts of the achievement standard

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### Summary of task

Students had completed a unit on money and financial mathematics. During the unit the students played games with a focus on recognising coins and notes.

Students had to calculate the change for given items and show the change that would be given. They also had to solve written money problems. The students were asked to work individually to complete the task.










# Mathematics

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## Number – Giving change

### Giving Change

Show the coins or notes you would get as change:

Cost	Paid	Change
\$2.50		
\$0.75		
\$6.25		
\$19.98		NO change
\$15.32		

Calculator

1. I bought 3 packets of lollies for \$1.00 each. I paid the shop keeper \$5.00 in cash. How much change would I get?

\$2.00

2. I bought 5 pencils for 25cents each. I paid \$2.00 in coins. How much change would I get?

75<sup>c</sup>

3. I bought a painting for \$19.99. I paid with my EFTPOS bank card. How much does the picture cost me?

How much would it cost if I paid with cash?

19.99

20.00

20.00

### Annotations

Gives change from purchasing problems that end in zero or five cents.

Understands some of the conventions about rounding up.

Uses technology to determine the change given to simple purchasing problems.

Calculates change for rounding up.

Solves simple purchasing problems which involve giving change to totals ending in zero or five cents.

Understands the concept of EFTPOS and that this does not round the amount.

Demonstrates the difference between paying in cash or with EFTPOS.

#### Acknowledgement

ACARA acknowledges the contribution of Australian teachers and education authorities in providing the tasks and work samples. The annotations are referenced to the Australian Curriculum achievement standards.

# Mathematics

Year 4  
Satisfactory

## Statistics – Collect, display, interpret

### Relevant parts of the achievement standard

*By the end of Year 4, students choose appropriate strategies for calculations involving multiplication and division. They recognise common equivalent fractions in familiar contexts and make connections between fraction and decimal notations up to two decimal places. Students solve simple purchasing problems. They identify unknown quantities in number sentences. They describe number patterns resulting from multiplication. Students compare areas of regular and irregular shapes using informal units. They solve problems involving time duration. They interpret information contained in maps. Students identify dependent and independent events. They describe different methods for data collection and representation, and evaluate their effectiveness.*

*Students use the properties of odd and even numbers. They recall multiplication facts to 10 x 10 and related division facts. Students locate familiar fractions on a number line. They continue number sequences involving multiples of single digit numbers. Students use scaled instruments to measure temperatures, lengths, shapes and objects. They convert between units of time. Students create symmetrical shapes and patterns. They classify angles in relation to a right angle. Students list the probabilities of everyday events. They construct data displays from given or collected data.*

### Summary of task

Students had completed a unit of work of data collection and displays.

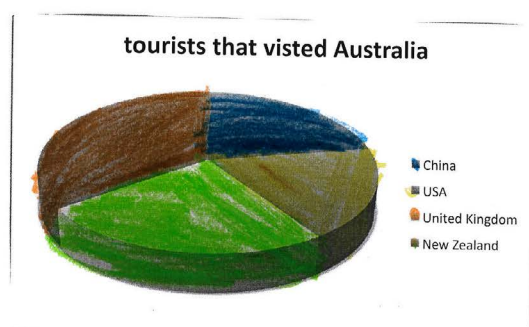
Students were asked to construct a data display that would best show the data in the table supplied and justify their choice.

# Mathematics

Year 4  
Satisfactory

## Statistics – Collect, display, interpret

Data Assessment Part C



I chose the pie graph because you can read it easy.  
It is very easy to under and see how many people came  
to Austrlia. The graph is also accute because if I drew  
it by hand it would have not been as good.

### Annotations

*Evaluates and explains the effectiveness of a pie graph.*

*Links the use of a particular graph to the data it represents.*

*Recognises the importance of accuracy in representing data and how the use of digital technology can enhance accuracy*

#### Acknowledgement

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# Mathematics

Year 4  
Satisfactory

## Measurement – Angles

### Relevant parts of the achievement standard

*By the end of Year 4, students choose appropriate strategies for calculations involving multiplication and division. They recognise common equivalent fractions in familiar contexts and make connections between fraction and decimal notations up to two decimal places. Students solve simple purchasing problems. They identify unknown quantities in number sentences. They describe number patterns resulting from multiplication. Students compare areas of regular and irregular shapes using informal units. They solve problems involving time duration. They interpret information contained in maps. Students identify dependent and independent events. They describe different methods for data collection and representation, and evaluate their effectiveness.*

*Students use the properties of odd and even numbers. They recall multiplication facts to 10 x 10 and related division facts. Students locate familiar fractions on a number line. They continue number sequences involving multiples of single digit numbers. Students use scaled instruments to measure temperatures, lengths, shapes and objects. They convert between units of time. Students create symmetrical shapes and patterns. They classify angles in relation to a right angle. Students list the probabilities of everyday events. They construct data displays from given or collected data*

### Summary of task

Students had completed a ten lesson integrated unit of work on The Olympics and angles.

Students were asked to create report for a TV show explaining angles in the environment. Students were given two lessons to complete the task.

# Mathematics

Year 4  
Satisfactory

## Measurement – Angles



### Annotations

#### Acknowledgement

ACARA acknowledges the contribution of Australian teachers and education authorities in providing the tasks and work samples. The annotations are referenced to the Australian Curriculum achievement standards.